



Year 3 2019 - 2020

Year 3 - Long Term Plan 2018

	Science	Geography	History	Art	DT	RE	PHSE	Computing	PE	Music Instrumental First Access		
Autumn 1	Light		The Mayans		Healthy Mayan cookery	What do signs and symbols mean in religion?	In the media	Get Blogging (Information Technology / Digital Literacy)	Basketball Swimming	Let your spirit fly CHARANGA*	Getting to know you (plan it 1)	
Autumn 2	Forces & Magnets	Where does our food come from?		The beauty of nature [plant art]		How and why do Hindus celebrate Divali?	Stereotypes	Class Democracy (Information Technology / Digital Literacy)	Gymnastics Swimming	Glockenspiel 1 CHARANGA*	All about me (plan it 2)	
Spring 1	Animals including Humans: Nutrition, Skeletons and Muscles		The Ancient Greeks		Mediterranean Food	What do we know about Jesus?	When things go wrong	My First Program (Computer Science / Information Technology)	Dance Swimming	Three Little Birds CHARANGA*	Food glorious food (plan it 3)	
Spring 2	Rocks		Prehistoric Britain	Michelangelo and Art in Churches		Jewish Celebrations	Dealing with feelings	We Love Games (Computer Science / Information Technology)	Hockey Swimming	The dragon song CHARANGA*	Family and friends (plan it 4)	
Summer 1	Plants	The rainforest	Local Area - Shilbottle		Greenhouses	What is the Bible and why is it important to Christians?	Different influences	We Are Publishers (Information Technology / Digital Literacy)	Athletics Swimming	Bringing us together CHARANGA*	Our school (plan it 5)	
Summer 2	Stem project Programming pioneers	Local Area - Shilbottle		Finding viewpoints		Islamic Rites of Passage	Borrowing and earning money	Big Robots (Computer Science)	Rounders Swimming	Reflect, Rewind, Replay CHARANGA*	Time (plan it 6)	

CHARANGA* - an alternative to instrumental first access project